



# ARIJIT DASGUPTA

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**Research Interests:** *Cognitive Artificial Intelligence, Robotics, Probabilistic Computing, Intuitive Physics*

## EDUCATION

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- **Massachusetts Institute of Technology** Cambridge, MA, USA  
*M.S & Ph.D - Electrical Engineering and Computer Science* starting Sep 2022
- **National University of Singapore** Kent Ridge, Singapore  
*B.Eng (Honours) - Mechanical Engineering* Aug 2018 - May 2022  
*Valedictorian; GPA: 4.85/5 (Highest Distinction)*  
*Minor in Computer Science; University Scholars Programme*

## RESEARCH EXPERIENCE

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- **A\*STAR, Institute for Infocomm Research** Singapore  
*Cognitive AI & Computer Vision (under Prof Marcelo Ang & Dr Cheston Tan)* May 2021 - Feb 2022
  - Developing a 3D vision only Synthetic Dataset that showcases impossible and possible scenes, which an artificial agent must discriminate using the Violation-of-Expectation (VOE) paradigm.
  - The discrimination requires an understanding of a myriad of intuitive physical reasoning concepts. The scenes are heavily guided and inspired by infant physical reasoning experiments conducted by psychologists using the VOE paradigm. Paper accepted at a NeurIPS Workshop and an extended version has been submitted to NeurIPS 2022.
- **National University of Singapore** Singapore  
*Drone Vision & Control (under Dr Sutthiphong Srigrarom)* Feb 2021 - May 2021
  - Designed and investigated multiple drone path planning methodologies for projectile interception with a depth camera. All tests were conducted in a Gazebo simulation with the control and software architecture embedded into the Robot Operating System (ROS).
  - Trajectory predicted paths were found to be effective at predicting the ball path and intercepting it using a straight-line shortest path planner. Paper has been accepted to IEEE-Archived ICCAS 2021.
- **National University of Singapore** Singapore  
*Deep Reinforcement Learning (under Prof Guillaume Sartoretti)* Aug 2020 - April 2021
  - Collaborated with a peer to investigate different artificially intelligent approaches to playing the board game Onitama beyond human-level. Real time agents using Minimax and Monte-Carlo Tree Search were first developed as competing agents to train a Deep Reinforcement Learning agent using DDPG.
  - Tested numerous neural network structures to learn valid moves and good moves simultaneously. A branched neural network was highly effective in learning valid board game moves.
- **DSO National Laboratories** Singapore  
*Machine Learning for Network Protocols (under Bugsy Teo)* June 2020 - Dec 2020
  - Introduced a novel unsupervised deep learning approach to automated protocol reverse engineering (APRE). A variety of deep learning architectures were used to generate encoded semantic information of data packets for clustering into unknown protocols
  - Developed enigma, a software framework API written in Python to simplify the usability and flexibility of testing and conducting APRE analysis using multiple machine learning techniques.
  - Investigated multiple unsupervised machine learning techniques as baselines for comparison against the deep learning approach. Paper has been accepted to IEEE SSCI 2021.
- **Temasek Laboratories, Centre for Aerodynamics & Propulsion** Singapore  
*Physics-Informed Machine Learning (under Dr Murali Damodaran)* Dec 2019 - Apr 2020
  - Investigated Physics-Informed Neural Networks (PINNs) to predict fluid dynamics flow problems.
  - Developed PINNs using Tensorflow that successfully predicted the viscous and incompressible flow around a 2D cylinder and the 2D cavity flow to a high degree of accuracy.
- **A\*STAR, Institute of High Performance Computing** Singapore  
*Computational Fluid Dynamics (under Dr Harish Gopalan)* Feb 2018 - May 2018

- Investigated the Negative Magnus Effect on the flow past a rotating cylinder at different angular velocities using Reynold-averaged Navier Stokes (RANS) models in OpenFOAM.
- Studied the effect of varying the mesh motion methodologies, turbulence intensities and transitional RANS models in detecting the Negative Magnus Effect. Solo-presented the work during AIAA Scitech 2020 at Orlando, Florida.

- **A\*STAR, Institute for Infocomm Research** Singapore  
*Information Retrieval & Speech Recognition (under Dr Lim Boon Pang)* June 2014 - Dec 2014
  - Developed & investigated an algorithm to improve song-title information retrieval via speech recognition in noisy conditions with different types of noises against text-based baselines.
  - This work successfully made it to the Singapore Science & Engineering Fair finals (Merit award).

## SUBMITTED PUBLICATIONS

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- Arijit Dasgupta, Jiafei Duan, Marcelo H. Ang Jr, Yi Lin, Su-Hua Wang, Renée Baillargeon & Cheston Tan (2022). **A Benchmark for Modeling Violation-of-Expectation in Physical Reasoning Across Event Categories**. *Submitted to Neural Information Processing Systems Track on Datasets and Benchmarks 2022* [arxiv.org/abs/2111.08826](https://arxiv.org/abs/2111.08826)

## ACCEPTED PUBLICATIONS

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- Jiafei Duan, Arijit Dasgupta, Jason Fischer & Cheston Tan (2022). **A Survey on Machine Learning Approaches for Modelling Intuitive Physics**. *In International Joint Conference on Artificial Intelligence 2022* [arxiv.org/abs/2202.06481](https://arxiv.org/abs/2202.06481)
- Arijit Dasgupta, Jiafei Duan, Marcelo H. Ang Jr & Cheston Tan (2021). **AVoE: A Synthetic 3D Dataset on Understanding Violation of Expectation for Artificial Cognition**. *In NeurIPS workshop on Physical Reasoning and Inductive Biases for the Real-World 2021*. [arxiv.org/abs/2110.05836](https://arxiv.org/abs/2110.05836)
- Arijit Dasgupta, Yan Yi-xue, Clarence Ong, Teo Jenn Yue Buggy & Chia Wei Lim Andrew (2021). **Exploring Unsupervised Learning Methods for Automated Protocol Analysis**. *In IEEE Symposium Series on Computational Intelligence 2021*. [arxiv.org/abs/2111.09061](https://arxiv.org/abs/2111.09061)
- Jasper Tan, Arijit Dasgupta, Arjun Agrawal, & Sutthiphong Srigrarom (2021). **Trajectory Prediction & Path Planning for an Object Intercepting UAV with a Mounted Depth Camera**. *In the 21st International Conference on Control, Automation and Systems 2021*. [IEEE-archived] [arxiv.org/abs/2111.09083](https://arxiv.org/abs/2111.09083)
- Arijit Dasgupta, Harish Gopalan, & Dominic Chandar (2020). **Investigation of Flow Past Rotating Cylinder using Transitional RANS models for different Mesh Motion Methodologies**. *In AIAA Scitech 2020 Forum (p. 1587)*. [doi.org/10.2514/6.2020-1587](https://doi.org/10.2514/6.2020-1587)

## INDUSTRIAL EXPERIENCE

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- **A\*STAR, Advanced Remanufacturing and Technology Centre** Singapore  
*Robotics Software Development* May 2018 - Aug 2018
  - Developed an Autonomous Ground Vehicle (AGV) fleet controller using Robotic Operating System (ROS) C++, in the Gazebo simulation environment.
  - The AGV fleet controller allows the control of single/multiple AGV(s) transport orders, similar to a virtual fleet manager for mobile industrial robots, through an easy-to-use User Interface (UI).
- **Singapore Armed Forces, 23rd Battalion Singapore Artillery** Singapore  
*Rocket System Operator* Apr 2016 - Feb 2018
  - Operationally trained in operating and driving the High Mobility Artillery Rocket System (HIMARS) manufactured by Lockheed Martin and eight other military vehicles.
  - Involved in the maintenance, navigational and firing operations of the rocket system & contributed to Exercise Forging Sabre 2017 in Arizona, USA. Acquired a myriad of soft-skills including leadership, perseverance, effective communication, conflict resolution, critical observation and teamwork.

## PROJECTS

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- **Flapping-Wing Micro-Aerial Vehicle (Deep Reinforcement Learning & Flapping Wing Flight):** Modified the design of a state-of-the-art Flapping-Wing Micro-Aerial Vehicle (FW-MAV). Contributed to the design, manufacturing and assembly process. Developed a setup to train the FW-MAV to learn to fly using deep reinforcement learning in a controlled environment with infrared cameras. The software was built in ROS with C++ & Python. (May '21)
- **Teaching a simulated Spider Robot to Walk using AI (Deep Reinforcement Learning):** Created a CAD model of a Spider Robot using SolidWorks and put it into a PyBullet simulation environment in collaboration with a peer as part of a course project. Successfully made the robot walk in a straight line using DDPG despite having a high number of configurable joints. Topped the entire cohort among graduate students as a third-year undergraduate. (Nov '20)
- **University Rover Challenge 2020 (Mechanical Design & Electronics):** Designed, manufactured and assembled a 6-wheel rocker-bogie rover as part of the NUS Mars Rover Team. Specially in charge of the mobility system of the rover in terms of Computer-Aided Design, team-strategy, welding liaison & manufacturing. Competition was cancelled in lieu of COVID-19. (Apr '20)
- **AIAA Design Build Fly Competition 2019 (Aerospace Design):** Designed, manufactured and assembled an Unmanned Aerial Vehicle (UAV) as part of the NUS UAV Team 2019. In charge of Computer-Aided Design, flight theoretical calculations, team strategy & management, manufacturing, electronics & soldering, assembling and logistics handling. Represented NUS for the competition in Arizona, USA. (Apr '19)

## HONORS AND AWARDS

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- A\*STAR Undergraduate Scholarship - 2018 to 2022
- NUS Valedictorian (Mechanical Engineering) - 2022
- Sung Kah Kay Memorial Prize - 2022
- NUS Faculty of Engineering Dean's List  $\times$  4 - 2019 - 2022
- University Scholars Programme Senior Honour Roll - 2020
- Defence Science & Technology Agency Brainhack (AI) Finalist - 2020
- University Scholars Programme Honour Roll - 2019
- Young Defence Scientists Programme Academic Award (Physics) - 2016
- Singapore Indian Development Association Excellence Award  $\times$  2 - 2014 & 2016
- NTU-IEEE Science Symposium Overall Champion - 2015
- Distinction for the NJC Science Research Programme - 2015

## TECHNICAL & SOFT SKILLS

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- **Languages:** Python, C/C++, SQL, MATLAB, R, HTML, CSS, Bash
- **Frameworks:** ROS, Scikit, PyTorch, Keras, Blender3D, Flask, Git, SolidWorks, LaTeX
- **Soft Skills:** Science Research, Communication, Leadership, Resource Management, Team Player, Problem-solving, Conflict-Resolution

## VOLUNTEERING EXPERIENCE

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### Ministry of Health Office for Healthcare Transformation

*Bengali Translator for COVID-19 Patients*

Singapore

*Apr 2020 - Nov 2020*

- Provided emergency Bengali translation services to COVID-19 patients during Singapore's migrant worker COVID outbreak via an on-call service in shifts.
- Translated for over 15 patients & front-line doctors at the National Centre for Infectious Diseases

### Healthserve - NGO for Migrant Workers

*Bengali Translator for Migrant Workers*

Singapore

*Apr 2020 - June 2020*

- Surveyed Bengali migrant workers on their emotional health & translated COVID-19 related information posters for Bengali migrant workers living in dormitories.